MACHINE LEARNING IN BIOINFORMATICS FROM LOGISTIC REGRESSION TO SVMS

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LOGISTIC REGRESSION (CLASSIFICATION)

LINEAR REGRESSION AND CLASSIFICATION



 $y = X\theta + \epsilon, \quad y \in \mathbb{R}$ $y \stackrel{?}{=} \sigma(X\theta) + \epsilon, \quad y \in \{0, 1\}$

How is the hyperplane defined? What is σ ?

DEFINING HYPERPLANES

We use the properties of the dot product to define the separating hyperplane:

$$\mathbf{x}^{\top}\boldsymbol{\theta} = \|\mathbf{x}\| \, \|\boldsymbol{\theta}\| \cos \measuredangle$$

For vectors x perpendicular to θ we have $\cos \measuredangle = 0$



DEFINING HYPERPLANES

For hyperplanes with bias *b* we use $x^{\top}\theta = b$





Remember our convention:

$$\mathbf{X} = \begin{bmatrix} \mathbf{1} \\ \mathbf{X}^{(2)} \\ \vdots \\ \mathbf{X}^{(p)} \end{bmatrix}, \qquad \boldsymbol{\theta} = \begin{bmatrix} \theta_1 \\ \theta_2 \\ \vdots \\ \theta_p \end{bmatrix}$$

■ Hence, instead of $x^{\top}\theta = b$ we can write $x^{\top}\theta = 0$, because $\theta_1 = -b$

SEPARATING HYPERPLANE

■ $x^{\top}\theta > 0$: predicting positive class ■ $x^{\top}\theta < 0$: predicting negative class



• We convert $x^{\top}\theta$ to probabilities

$$\operatorname{pr}(\mathbf{Y} = \mathbf{1} \,|\, \mathbf{X}) = \sigma(\mathbf{X}^{\top} \theta)$$

 \blacksquare The function σ denotes the sigmoid function

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$



- Given a training set (X, y) how do we estimate θ ?
- Option 1: Minimizing squared error (similar to OLS)

$$\hat{\theta} = \arg\min_{\theta} \sum_{i=1}^{n} \left[y_i - \sigma(\mathbf{x}_i^{\top} \theta) \right]$$

Problem: Not convex!

- Remember how we justified OLS for linear models?
- Option 2: Maximum likelihood

$$\hat{\theta} = \arg \max_{\theta} \operatorname{pr}(y \,|\, X, \theta)$$

- What is the probability of (X, y)?
- Remember a Bernoulli experiment (coin flip) with outcomes H (head) and T (tail)
- H is observed with probability p
- T is observed with probability 1 p
- The sequence HHTHT has probability pr(HHTHT) = pp(1 - p)p(1 - p)
- Remember the following rule of thumb:

$$\times =$$
 "and"
+ = "or"

 For logistic regression, assume y = (1, 1, 0, 1), hence pr(1, 1, 0, 1 | X, θ) = σ(x₁^Tθ)σ(x₂^Tθ)(1 − σ(x₃^Tθ))σ(x₄^Tθ)
Write it nicely in general form:

$$\operatorname{pr}(\boldsymbol{y} \,|\, \boldsymbol{X}, \boldsymbol{\theta}) = \prod_{i=1}^{n} \sigma(\boldsymbol{x}_{i}^{\top} \boldsymbol{\theta})^{\boldsymbol{y}_{i}} (1 - \sigma(\boldsymbol{x}_{i}^{\top} \boldsymbol{\theta}))^{1 - \boldsymbol{y}_{i}}$$

Maximum likelihood

$$\hat{\theta} = \arg \max_{\theta} \prod_{i=1}^{n} \sigma(\mathbf{x}_{i}^{\top} \theta)^{\mathbf{y}_{i}} (1 - \sigma(\mathbf{x}_{i}^{\top} \theta))^{1 - \mathbf{y}_{i}}$$
$$= \arg \max_{\theta} \sum_{i=1}^{n} \mathbf{y}_{i} \log \sigma(\mathbf{x}_{i}^{\top} \theta) + (1 - \mathbf{y}_{i}) \log(1 - \sigma(\mathbf{x}_{i}^{\top} \theta))$$

 Convex optimization problem, but must be solved numerically

SUPPORT VECTOR MACHINES (SVMs)

 Support vector machines (SVMs) are similar to logistic regression, however, their learning algorithm is geometrically motivated:



■ What is the *best* separating hyperplane?

SVMs take the hyperplane with maximum margin *m*:



- Data points touching the margin are called support vectors
- What is *m* and how can we maximize it?

Computing the margin *m* given a fixed hyperplane:



■ Hence, the margin is determined by the scalar projection of $x^+ - x^-$ onto $\theta / \|\theta\|$:

$$m = (x^+ - x^-)^\top \frac{\theta}{\|\theta\|_2}$$

- \blacksquare So far we did not enforce any constraints on θ
- There are infinitely many θ for the same separating hyperplane
- We apply the constraint

$$(\mathbf{X}^+)^{\top} \boldsymbol{\theta} = \mathbf{1}, \quad (\mathbf{X}^-)^{\top} \boldsymbol{\theta} = -\mathbf{1}$$

for positive x^+ and negative x^- support vectors

This definition leads to a simplified margin:

$$m = (\mathbf{x}^{+} - \mathbf{x}^{-})^{\top} \frac{\theta}{\|\theta\|_{2}}$$
$$= \frac{2}{\|\theta\|_{2}}$$

SVM optimization problem

Let $(x_i, y_i)_i$ denote a training set such that $y_i \in \{-1, 1\}$. The parameters of the SVM are estimated as follows:

$$\hat{\theta} = \operatorname*{arg\,min}_{ heta} \| \theta \|_{2}$$

s.t. $x_{i}^{ op} heta y_{i} \ge 1$

- Note that minimizing $\|\theta\|_2$ is equivalent to maximizing the margin 2/ $\|\theta\|_2$
- The solution can be computed using the Lagrangian

$$L(\theta, \lambda) = \frac{1}{2} \|\theta\|_2 - \sum_{i=1}^n \lambda_i (x_i^\top \theta y_i - 1)$$

The solution is a *saddle point* of the Lagrangian $L(\theta, \lambda)$

SVM dual problem

The solution of the SVM is obtained by maximizing the dual problem

$$Q(\lambda) = \min_{\theta} L(\theta, \lambda)$$
$$= \sum_{i=1}^{n} \lambda_i - \frac{1}{2} \sum_{i=1}^{n} \sum_{j=1}^{n} \lambda_j \lambda_j y_j y_j x_j^\top x_j$$

subject to $\lambda_i \geq 0$.

- We have a Lagrange multiplier λ_i for each data point
- λ_i is zero except for support vectors
- The dual problem is solved using the Sequential minimal optimization (SMO) algorithm [Cristianini et al., 2000]
- **The dual representation depends on** $x_i^{\top} x_j$

What if the data is not linearly separable? Option 1: Slack variables

SVM optimization problem for non-linearly separable data

Let $(x_i, y_i)_i$ denote a training set such that $y_i \in \{-1, 1\}$. The parameters of the SVM are estimated as follows:

$$\hat{\theta} = \arg\min_{\theta} \|\theta\|_{2} + C \sum_{i=1}^{n} \xi_{i}$$

s.t. $x_{i}^{\top} \theta y_{i} \ge 1 - \xi_{i}$

where C is the slack panelty.

- $C = \infty$: Data must be linearly separated. C = 0: Ignore data.
- The dual problem is almost identical to the case of linearly separable data

SUPPORT VECTOR MACHINES - SLACK VARIABLES

The effect of the slack penalty:



C = 0.001 : Some misclassified points are almost ignored
C = 100.0 : Get as close as possible to misclassified points

SUPPORT VECTOR MACHINES - FEATURE SPACE

What if the data is not linearly separable? Option 2: Feature space



- $x_i^{\top} x_j$ measures similarity in input space
- $\phi(x_i)^{\top}\phi(x_j)$ measures similarity in feature space
- Dimension of feature space is typically much larger
- Data often becomes linearly separable

SUPPORT VECTOR MACHINES - FEATURE SPACE

• Example:
$$\phi(x^{(1)}, x^{(2)}) = (x^{(1)}, x^{(2)}, x^{(1)}x^{(1)} + x^{(2)}x^{(2)})$$



Projection of the hyperplane back to input space will result in a non-linear decision boundary

SUPPORT VECTOR MACHINES - KERNELS

Definition: Kernel function

A function $\kappa : \mathcal{X} \times \mathcal{X} \to \mathbb{R}$ is called a *kernel* if there exists a feature map $\phi : \mathcal{X} \to \mathcal{F}$ such that

$$\kappa(\mathbf{x}_i, \mathbf{x}_j) = \phi(\mathbf{x}_i)^\top \phi(\mathbf{x}_j)$$

 $K = (\kappa(x_i, x_j))_{x_i \in \mathcal{X}, x_j \in \mathcal{X}}$ is called the kernel matrix.

- $\blacksquare \ \mathcal{X}$ can be an arbitrary space, for instance DNA sequences
- κ(x_i, x_j) is interpreted as a similarity measure in feature space
- Evaluating κ(x_i, x_j) does not always require to explicitly compute φ(x)
- Not having to map data into feature space is called the kernel trick

SUPPORT VECTOR MACHINES - RBF KERNEL

■ The Gaussian or radial basis function (RBF) kernel:

$$k(\mathbf{x}_i, \mathbf{x}_j) = \exp\left\{-\frac{\left\|\mathbf{x}_i - \mathbf{x}_j\right\|_2^2}{2\sigma^2}\right\}$$

- Instead of the dot product $x_i^\top x_j$ we use the difference $x_i x_j$ as the similarity measure
- What is the corresponding feature map ϕ ?
- Taylor expansion of the kernel leads to

$$\phi(\mathbf{X}) = \exp\left(-\frac{\mathbf{X}^2}{2\sigma^2}\right) \left[1, \sqrt{\frac{1}{1!\sigma^2}}\mathbf{X}, \sqrt{\frac{1}{2!\sigma^4}}\mathbf{X}^2, \sqrt{\frac{1}{3!\sigma^6}}\mathbf{X}^3, \dots\right]$$

Feature space of the RBF kernel has infinite dimensions

Support vector machines - κ -spectrum kernel

- Suppose our input data is DNA sequences or any other type of strings
- How would we measure the similarity of two strings *x_i* and *x_i*?
- Feature map φ of the κ-spectrum kernel counts the number of occurrences of substrings of length κ
- Example:

 $X_1 =$ "statistics"

 $x_2 =$ "computation"

For $\kappa = 3$ we get:

$$\phi(\mathbf{X}_1) = \begin{bmatrix} aaa & aab & \dots & sta & \dots & tat & \dots \\ 0 & 0 & \dots & 1 & \dots & 1 & \dots \end{bmatrix}$$

- $k(x_1, x_2) = \phi(x_1)^\top \phi(x_2) = 1 \cdot 1 + 1 \cdot 1 = 2$
- We don't have to compute ϕ explicitly, only count the common substrings

Support vector machines - gapped κ -mers

- l: word or substring length
- *k*: number of non-gaps



Number of gapped κ -mers:

$$\binom{l}{\kappa} 4^{\kappa}$$

 Requires very efficient implementation (e.g. gkmSVM [Ghandi et al., 2014])

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SUPPORT VECTOR MACHINES - SUMMARY

- Support vector machines and logistic regression have different learning objectives
- SVMs maximize the margin between positive and negative samples
- Two approaches to deal with non-linearly separable data:
 - Slack variables to weaken the separability objectives
 - Implicit mapping into high-dimensional feature space with Kernels
- SVMs and logistic regression have different number of parameters:
 - SVMs: One parameter for each training point
 - ► Logistic regression: One parameter for each feature
- Evaluation of the kernel matrix takes $\mathcal{O}(n^2)$ steps

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- Reading: Chapter 12 [Hastie et al., 2009], Section 6.1 [Cristianini et al., 2000]
- Advanced reading: Representer Theorem

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